Homework 0 - Alohomora

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I. PHASE 1: SHAKE MY BOUNDARY

A. Filter Banks

1) Oriented DoG filters: The Gaussian kernel has the following form:

$$g(x,y) = \eta e^{-\frac{1}{2} \cdot ((x^2 + y^2)/\sigma^2)}$$
(1)

where η is a normalizing constant, σ^2 is the variance.

To calculate the derivative of Gaussian kernel, we use the Soble operator [1]:

$$G_x = \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix} \qquad G_y = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix}$$
(2)

The derivative of the Gaussian kernel in x and y direction are subsequently:

$$\frac{\delta g}{\delta x} = G_x * g(x, y), \qquad \frac{\delta g}{\delta y} = G_y * g(x, y) \tag{3}$$

Where * represents the convolution operation.

The oriented derivative of Gaussian is the directional derivative of the Gaussian kernel. Suppose the directional vector $\mathbf{s} = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}$. The directional derivative $\Delta_{\mathbf{s}}g$ can be calculated as:

$$\Delta_{\mathbf{s}}g = \Delta g \cdot s = \cos\theta \frac{\delta g}{\delta x} + \sin\theta \frac{\delta g}{\delta y} \tag{4}$$

The final calculated oriented DoG filters are visulaized in Fig. 1.



Fig. 1: Oriented DoG filter bank.

2) Leung-Malik Filters [2]: The Gaussian kernel with different variance in x and y direction can be written as:

$$q(x, y) = \eta e^{-\frac{1}{2} \cdot (x^2 / \sigma_x^2 + y^2 / \sigma_y^2)}$$

The first and second order derivatives of Gaussian at orientation $\theta = 0$ can be calculated analytically:

$$DoG(x,y) = \frac{\delta g}{\delta x} = -\eta \cdot x \cdot e^{(-\frac{1}{2}x^2/\sigma_x^2)} \cdot e^{(-\frac{1}{2}y^2/\sigma_y^2)}$$
(5)

$$D2oG(x,y) = \frac{\delta^2 g}{\delta x^2} = -\eta \cdot (x^2 - \sigma^2) \cdot e^{(-\frac{1}{2}x^2/\sigma_x^2)} \cdot e^{(-\frac{1}{2}y^2/\sigma_y^2)}$$

To calculate the first and second order derivatives of Gaussian at other orientations, we simply need to rotate the x, y coordinate by angle θ and substitute the rotated coordinates into (5) and (6). The rotated coordinates are:

$$\begin{bmatrix} x_r \\ y_r \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$
(7)

The Laplacian of Gaussian (LOG) filter kernel can also be calculated analytically:

$$LoG(x,y) = \frac{\delta^2 g}{\delta x^2} + \frac{\delta^2 g}{\delta y^2} = -\eta \left(1 - \frac{x^2 + y^2}{2\sigma^2} \right) e^{-\frac{1}{2} \cdot ((x^2 + y^2)/\sigma^2)}$$
(8)

The final calculated LM filters are visulaized in Fig. 2.



Fig. 2: Leung-Malik filter bank.

3) Gabor Filters: In the discrete domain, two-dimensional Gabor filters are given by [3]:

$$G_c[i,j] = Be^{-\frac{(i^2+j^2)}{2\sigma^2}}\cos(2\pi f(i\cos\theta + j\sin\theta))$$
(9)

$$G_s[i,j] = Ce^{-\frac{(i^2+j^2)}{2\sigma^2}}\sin(2\pi f(i\cos\theta + j\sin\theta))$$
(10)

where B and C are normalizing factors. The final calculated Gabor filters are visualized in Fig. 3.

B. Texton Map

The input image is then filtered with each element of the filter banks. The filter responses produced by Oriented DoG, LMS, LML and Gabor filter banks of input image 1 are visualized in Figs. 4–7. The filter responses are then concatenated into a $N \times W \times H$ array, where N = 168 is the total number of filters, and W and H are the dimensions of the image. The filter responses at all pixels in the image are then clustered into the K = 64 textons using kmeans algorithm. The generated texton maps for all images are visualized in Fig. 8.



Fig. 3: Gabor filter bank.



Fig. 4: Oriented DoG result of image 1.



Fig. 5: LMS filter responses of image 1.



Fig. 6: LML filter responses of image 1.



Fig. 7: Gabor filter responses of image 1.



Fig. 8: Texton map \mathcal{T} for all images

C. Brightness Map

To generate the brightness map, we first transform the image into the Lab [4] color space. The L channel for perceputal lightness is considered as the brightness of the image. K-means algorithm with K = 16 clusters are subsequently performed on image brightness data. The generated brightness maps for all images are visualized in Fig. 9.



Fig. 9: Brightness map \mathcal{B} for all images

D. Color Map

K-means algorithm with k = 16 clusters are run on the RGB channels of the image to produce to color map C. The generated color maps for all images are visualized in Fig. 9.



Fig. 10: Color map C for all images

E. Texture, Brightness and Color Gradients

The implemented half disks are visualized in Fig. 11. The half-disc masks are pairs of binary images of half-discs at different orientation and scale.

The algorithm we use to calculate the map gradients are described in Algorithm 1. Here we present the calculated gradient for Texton, brightnesss and Color maps of image 1 at orientation $\theta = 0^{\circ}$ and $\theta = 90^{\circ}$, visualized in Figs. 12, 13, 14.

F. Pb-lite Output

The original images are visualized in Fig. 15. The canny and sobel baselines are visualized in Figs. 16 and 17. The ground truth is visualized in Figs. 18. The PB-lite outputs are calculated based on the formula:

$$PBEdges = \frac{\mathcal{T}_g + \mathcal{B}_g + \mathcal{C}_g}{3} \odot (0.5 * cannyPb + 0.5 * sobelPb)$$
(11)



Fig. 11: Half disc masks at different scales and orientations.

Algorithm 1: Chi-square distance calculation procedure

Data: img Result: chi_sqr_dist chi_sqr_dist = img*0; for $i = 1:num_bins$ do tmp = 1 where img is in bin i and 0 elsewhere; g_i = convolve tmp with left_mask; h_i = convolve tmp with right_mask; chi_sqr_dist += $\frac{1}{2} \cdot \frac{(g_i - h_i)^2}{g_i + h_i}$ end



Fig. 14: Color map gradient C_g of image 1 at $\theta = 0^\circ$ and $\theta = 90^\circ$.

and are visualized in Fig. 19. Comparing the Pb-lite output with the sobel and canny baselines, we can see that false positive edges of the canny and soble baselines are suppressed in the Pb-lite output while true edges still remain. It is due to that fact that Pb-output is able to uses the global information of the image and also combine multiscale cues [5].



Fig. 15: Input images from the BSDS500 dataset.



Fig. 12: Texton map gradient T_g of image 1 at $\theta = 0^\circ$ and $\theta = 90^\circ$.



Fig. 16: Canny baseline.



Fig. 17: Soble baseline.



Fig. 13: Brightness map gradient \mathcal{B}_g of image 1 at $\theta = 0^\circ$ and $\theta = 90^\circ$.

II. PHASE 2:DEEP DIVE ON DEEP LEARNING

A. Train your first neural network

The first neural network designed is a simple convolutional neural network, as visualized in Fig. 20. There are 30166 parameters in this model. We use a stochastic gradient decent optimizer for learning, with a learning rate $l_r = 0.001$ and a batch size of 32. The train and test accuracy over epochs are visualized in Figs. 21 and 22. Loss over epochs is visualized in Fig. 23. The confusion matrix of the trained model on



Fig. 18: Ground Truth.



Fig. 19: Pb-lite output for all images

training data is:

_F 3852	62	99	119	71	65	30	85	356	261 J	
53	4337	7	26	7	9	29	16	63	453	
215	19	2897	478	425	326	286	224	57	73	
63	19	102	3570	174	585	146	218	33	90	
91	15	106	308	3714	138	131	395	45	57	(10)
22	15	88	812	139	3511	78	275	12	48	(12)
16	41	93	383	137	114	4105	35	12	64	
23	5	40	179	118	124	11	4405	15	80	
126	95	21	76	12	21	21	18	4383	227	
40	0.0	7	20	7	10	17	20	49	4690	

The confusion matrix of the trained model on testing data is:

23	36	36	19	13	14	22	108	71 T	
758	3	15	7	7	10	6	23	143	
8	429	118	118	94	69	51	14	28	
9	32	519	66	191	47	72	9	35	
6	48	89	583	43	63	108	14	14	(12)
2	37	247	44	529	26	83	7	14	(15)
10	31	114	42	40	729	13	4	9	
5	15	62	49	68	5	739	5	34	
39	5	31	6	9	5	4	781	59	
72	3	18	4	13	7	12	23	823	
	$23 \\ 758 \\ 8 \\ 9 \\ 6 \\ 2 \\ 10 \\ 5 \\ 39 \\ 72$	$\begin{array}{cccc} 23 & 36 \\ 758 & 3 \\ 8 & 429 \\ 9 & 32 \\ 6 & 48 \\ 2 & 37 \\ 10 & 31 \\ 5 & 15 \\ 39 & 5 \\ 72 & 3 \end{array}$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$

B. Improving Accuracy of your neural network

Multiple approaches are implemented to improve the accuracy of the neural network:

- 1) Standardize the data input. The data is scaled from [0,255] to [-1,1].
- 2) Decay the learning rate exponentially.
- 3) Increase the batch size 5 times every 10 epochs.
- 4) Data augmentation with random crop and flip.
- 5) Batch Normalization.

The test results suggest that method 1, 3, 5 are effective in improving accuracy. The network architecture is still as defined in Fig. 20 with 30166 parameters. The stochastic gradient decent optimizer is used for learning, with a learning rate $l_r = 0.001$. The initial batch size is 32. The train and test accuracy over epochs are visualized in Figs. 24 and 25. Loss over epochs is visualized in Fig. 26. The confusion matrix of the trained model on training data is:

F4131	64	235	71	69	28	23	55	236	88 J	
68	4521	20	20	8	12	30	16	83	222	
244	16	3578	210	362	202	199	119	52	18	
69	18	235	3229	249	726	239	146	52	37	
86	10	237	190	3944	143	149	203	26	12	(14)
29	7	160	661	192	3619	94	212	11	15	(14)
21	20	169	239	128	107	4255	21	22	18	
38	9	120	129	191	186	24	4271	11	21	
217	80	46	37	26	15	25	11	4465	78	
L 97	212	27	40	14	15	25	55	103	4412	

The confusion matrix of the trained model on testing data is:

$\begin{bmatrix} 728\\ 26\\ 65\\ 23\\ 14\\ 10\\ 8\\ 12\\ 78\\ 22 \end{bmatrix}$	19 810 7 10 3 2 6 5 32 7		21 12 54 520 62 203 66 37 13 12	$26 \\ 9 \\ 87 \\ 60 \\ 680 \\ 50 \\ 36 \\ 55 \\ 10 \\ 0$	$ \begin{array}{r} 12 \\ 2 \\ 60 \\ 184 \\ 43 \\ 588 \\ 33 \\ 66 \\ 8 \\ $	$12 \\ 9 \\ 63 \\ 71 \\ 44 \\ 19 \\ 775 \\ 5 \\ 7 \\ 7$	$ \begin{array}{r} 15 \\ 6 \\ 38 \\ 31 \\ 77 \\ 68 \\ 6 \\ 772 \\ 4 \\ 26 \\ \end{array} $	72 31 17 18 12 5 6 1 796 20	33 88 13 15 2 4 6 11 35	(15)
23	79	8	12	8	6	5	26	29	804	

C. ResNet, ResNeXt, DenseNet

1) ResNet: The Resnet architecture is visualized in Fig. 27. There are 98858 parameters in this model. We use a stochastic gradient decent optimizer for learning, with a learning rate $l_r = 0.001$ and a batch size of 32. The train and test accuracy over epochs are visualized in Figs. 28 and 29. Loss over epochs is visualized in Fig. 30. The confusion matrix of the Resnet on training data is:

F4325	54	192	55	24	16	39	47	172	76 J	
55	4732	10	12	3	2	9	1	34	142	
228	10	3684	218	378	104	231	106	32	9	
70	6	232	3290	157	858	230	88	40	29	
56	2	268	186	3908	120	145	292	18	5	(16)
22	4	126	662	167	3773	47	183	8	8	(10)
35	13	199	281	127	63	4250	11	10	11	
49	4	91	79	182	213	4	4357	5	16	
144	44	19	31	13	4	11	6	4674	54	
L 86	134	10	27	2	6	8	23	45	4659	

The confusion matrix of the Resnet on testing data is:

r771	18	59	16	10	5	10	14	67	30 J	
23	888	3	2	1	3	4	1	15	60	
70	1	639	58	77	49	66	27	8	5	
25	5	67	573	40	199	54	16	9	12	
15	2	70	58	683	36	53	73	7	3	(17)
9	5	25	173	53	675	15	38	3	4	(17)
14	2	47	66	44	19	798	4	5	1	
14	0	34	26	68	56	3	783	1	15	
61	19	0	9	4	2	5	5	874	21	
L 23	48	5	10	3	3	4	9	13	882	

2) ResNeXt: The ResneXt architecture is visualized in Fig. 31. There are 1212266 parameters in this model. We use a stochastic gradient decent optimizer for learning, with a learning rate $l_r = 0.001$ and a batch size of 32. The train and test accuracy over epochs are visualized in Figs. 32 and 33. Loss over epochs is visualized in Fig. 34. The confusion matrix of the ResneXt on training data is:

F2000	0	0	0	0	0	0	0	0	0]
0	4999	0	0	0	0	0	0	1	0
3	0	4987	0	1	1	7	0	1	0
0	0	0	4992	0	4	1	0	1	2
1	0	0	2	4994	1	2	0	0	0
0	1	0	0	0	4994	2	1	0	2
0	0	0	0	1	0	4999	0	0	0
1	0	0	0	0	0	0	4999	0	0
2	0		0	0	0	0	0	04998	0
Lο	1	0	0	0	0	0	0	0	4999
									(19)

The confusion matrix of the ResneXt on testing data is:

786 49 81 28 16 12 15 34 86	28 825 7 17 9 6 7 2 31	$37 \\ 3 \\ 492 \\ 55 \\ 72 \\ 22 \\ 29 \\ 29 \\ 7 \\ 7$	$ \begin{array}{r} 13 \\ 4 \\ 67 \\ 490 \\ 48 \\ 152 \\ 43 \\ 33 \\ 7 \\ 2 \end{array} $	$7 \\ 7 \\ 100 \\ 49 \\ 631 \\ 51 \\ 38 \\ 67 \\ 3$	$3 \\ 2 \\ 49 \\ 194 \\ 45 \\ 658 \\ 20 \\ 88 \\ 4 \\ 2$		$ 18 \\ 3 \\ 45 \\ 33 \\ 59 \\ 40 \\ 8 \\ 712 \\ 3 \\ 1 $		22 87 11 22 10 16 3 16 29	(19)
40	87	5	3	5	3	3	3 14	24	816	

3) DenseNet: The DenseNet architecture is visualized in Fig. 35. There are 10634 parameters in this model. We use a stochastic gradient decent optimizer for learning, with a learning rate $l_r = 0.001$ and a batch size of 32. The train and test accuracy over epochs are visualized in Figs. 36 and 37. Loss over epochs is visualized in Fig. 38. The confusion



Fig. 20: Convolutional neural network.

loss tag: los



Fig. 21: Train accuracy over epochs.



Fig. 22: Test accuracy over epochs.



Fig. 23: Loss over epochs.



Fig. 24: Train accuracy over epochs of the improved network.



Fig. 25: Test accuracy over epochs of the improved network.

Fig. 26: Loss over epochs of the improved network.

matrix of the DenseNet on training data is:

Γ 3951	118	119	104	34	38	24	48	437	127 J
105	4503	1	30	5	9	9	5	92	241
481	13	2849	471	506	179	252	168	68	13
72	20	177	3220	264	813	201	117	64	52
135	8	219	253	3727	126	129	342	52	9
31	15	113	873	278	3411	42	215	9	13
74	29	194	571	323	55	3689	9	47	9
104	12	98	180	357	302	6	3896	11	34
206	60	19	40	12	10	6	13	4553	81
115	272	8	47	15	6	5	33	93	44069
									(20)

The confusion matrix of the Resnet on testing data is:

[750	34	25	24	9	7	5	11	108	ך 27	
20	869	0	4	2	0	3	2	28	72	
113	2	505	98	114	51	64	27	18	8	
24	7	45	582	58	179	45	30	21	9	
21	1	59	60	710	25	31	74	18	1	
11	6	30	193	62	639	8	42	4	5	(-
19	3	49	117	76	8	720	2	4	2	
28	3	28	31	76	92	2	725	2	13	
57	19	2	15	3	5	2	2	878	17	
35	61	1	11	5	4	2	10	26	845	

D. Comparison

The comparison between different neural network architectures are summarized in Tab. I. We can see that the original and the improved convolutional neural network has the shortest inference time. In terms of the training accuracy, the ResNext achieved the highest because of its large number of parameters. However, ResNext also shows severe over-fitting symptoms as the high-accuracy in training data set is accompanied with low-accuracy in the testing data set. Finally, in terms of testing accuracy, ResNet has achieved best performance. The feed-forward residual in the ResNet may have enabled more efficient training with deeper neural network architecture.

TABLE I: Comparison between different neural network architectures.

network	parameter num	train accuracy	test accuracy	inference time
Conv	30166	78.926%	65.48%	0.5ms
Improved	30166	80.85%	70.69%	0.49ms
ResNet	98858	83.304%	75.66%	0.85ms
ResNeXt	1212266	99.922%	70.64%	3.3ms
DenseNet	10634	76.41%	72.23%	0.85ms

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Fig. 28: Train accuracy over epochs of Resnet.



Fig. 29: Test accuracy over epochs of Resnet.

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Fig. 30: Loss over epochs of Resnet.



Fig. 31: Resnext.



Fig. 32: Train accuracy over epochs of ResneXt.



Fig. 33: Test accuracy over epochs of ResneXt.



Fig. 34: Loss over epochs of ResneXt.





Fig. 36: Train accuracy over epochs of DenseNet.



Fig. 37: Test accuracy over epochs of DenseNet.



Fig. 38: Loss over epochs of DenseNet.